



ZV

50699315



EDGAR BARROSO

KAPSIS

(2008)

FOR FLUTE SOLO

Play the normal trill with your right hand and the other with your left.
The first note is given (G) and the second one is a free comfortable note.

Play the same note as the last normally indicated.
In this example continue to play A flat . Also everytime you see square notes it means that you should inhale and with your lips and tongue make percussive sounds. I took this sounds from the recording sesion we had in Harvard in your October visit.

The rectangles indicated were indications of some specific material that I pointed out during the composition process.
The Flute player should just ignore them, or use them to stress some gestures.

Please play the indicated pitches with ordinary sound and air sound and key clicks simultaneously. The crosses below the notes represent the key clicks.

KAPSIS
for amplified itinerant flute
To Mario Caroli

Edgar Barroso
10/02/2008
Cambridge, MA

Section A: Measures 1-4. Includes a double trill, percussive inhalation sound, and various dynamics (ppp, p, mf, f). A circle highlights a section labeled "Sound+Air+ Key Clicks".

Section B: Measures 5-8. Includes a double trill, percussive inhalation sound, and dynamics (pp, mp, mf, pp, f). Circles highlight "Sound+Air+ Key Clicks" and "Ordinary Sound".

Section C: Measures 9-12. Includes percussive inhalation sound, dynamics (pp, mf, pp, f), and a circle highlighting "Ordinary Sound Highest note possible".

Section D: Measures 13-16. Includes percussive inhalation sound, dynamics (pp, ff, pp, f), and a circle highlighting "Ordinary Sound Highest note possible".

Play the highest possible comfortable note. It could be a different note every time you see this notation.

Whenever you have an accelerando figure that does not have a define number of notes, please play from very low to as fast as possible or viceversa.

Walk to A/B music stand
♩=60

Section A: Measures 1-4. Includes percussive inhalation sound, dynamics (mp, pp, f, subito), and a circle highlighting "Ordinary Sound Highest note possible".

Section B: Measures 5-8. Includes percussive inhalation sound, dynamics (mf, pp, f), and a circle highlighting "Ordinary Sound Highest note possible".

All multiphonic fingerings were taken from the Robert Dick - The Other Flute. Please fell free to change the fingering as long as the notes are correct.

Every time you don't have pentagram lines it means that pitch is not important at all and should be avoided.

Section A: Measures 1-4. Includes jet whistle, percussive inhalation sound, dynamics (f, ff, mp, mf, p, f, subito), and a circle highlighting "Ordinary Sound Highest note possible".

Section B: Measures 5-8. Includes percussive inhalation sound, dynamics (mp, ff, pp, f, subito), and a circle highlighting "Ordinary Sound Highest note possible".

Inhale in a very sudden and violent way.
While inhaling move your tongue from right to left in an oscillating fashion and desaccelerando

Play the same note with small accents and also with key clicks. Start with ordinary sound and gradually transform it into air sound.

The silences above, are just to help measure time.
Play whistle tone as stable as possible, but don't worry too much for small variations and harmonics that can come out.

Whistle tone

6

1 2 3 4 5 6 7

Softly inhale

3:2

mp

Exhale Air Sound Tremolo

mf

Progressively

Air Sound

Softly inhale

p

Softly exhale

pp

Inhale as much air as you can. Start with your head down and gradually lift your head up

ppp *p* *mf* *fff* *subito*

Hold your breath as long as you can in total Silence

ppp

Listen inside your body. Try really hard and look for your heart beat or any "noise" that you can perceive inside your body and translate it into impulses to your keys. For example, imitate rhythmically the sound of your heart beat with key clicks in a percussive way. Do this as long as you can hold your breath.

The little dots indicate the unstable or stable key clicks that you will play according to your body "noises".

Finished 11.03.2008
Cambridge, MA - USA

Kapsis

For amplified itinerant flute
(2008)

KAPSIS

for amplified itinerant flute

To Mario Caroli

Edgar Barroso
10/02/2008
Cambridge, MA

A

$\text{♩} = 40$

This section contains two staves of musical notation. The first staff includes a box labeled "Double Trill" with "tr" and "tr" above the notes. The second staff includes a box labeled "Percussive - Inhalation Sound" with "subito" and "ord". Other boxes include "Air Sound Softly exhaling" with "mf", "Short sudden inspiration" with "f", and "Echo" with "T.R.". Various dynamics like ppp , p , mf , f , and ff are indicated throughout.

This section continues the musical score from section A. It includes boxes for "Sound+Air+ Key Clicks" with "6:4" and "7:4", "Double Trill", "Oscillate within half tone up and down", "Air Sound Softly exhaling", and "Short sudden inspiration". Dynamics like p , mp , mf , pp , ppp , f , and ff are used.

$\text{♩} = 60$

Walk to A/B music stand

This section includes a box for "Percussive - Inhalation Sound" with "subito". It features a sequence of boxes: "Sound progressively", "Air Sound Ord. Air Sound", "Ord. Air Sound progressively", and "Ord. Sound Highest note possible". Dynamics like mp , pp , f , ff , and fff are shown.

This section concludes the musical score. It includes boxes for "Key clicks", "Jet Whistle Subito", "RLR LRL RL L Inhaling + Left to right tongue movements", "Long inspiration", "Sound progressively", "Air Sound Ord", "Ord. Sound Highest note possible", and "Key clicks". Dynamics like ff and fff are used.

C

$\text{♩} = 40$

pp

mf

p

f

2

The musical score consists of two staves. The left staff shows a continuous eighth-note pattern in 3:2 time, starting at dynamic **pp**. The right staff begins with a 3:2 measure, followed by a 7:4 measure with a melodic line featuring grace notes and a bass line with eighth-note pairs. This is followed by a 5:4 measure with a melodic line consisting of eighth-note pairs and a bass line with eighth-note pairs. The dynamic changes to **mf**. The next section starts with a 3:2 measure, followed by a 5:4 measure with a melodic line consisting of eighth-note pairs and a bass line with eighth-note pairs. The dynamic changes to **p**. The final section starts with a 3:2 measure, followed by a 7:4 measure with a melodic line consisting of eighth-note pairs and a bass line with eighth-note pairs. The dynamic changes to **f**. The score concludes with a 2 above the staff.

A musical score page showing measures 11 through 14 of the first movement. The score consists of four staves for different instruments. Measure 11 starts with a dynamic *ff* and includes rhythmic patterns with time signatures 5:4, 3:2, and 6:4. Measure 12 begins with *pp*. Measure 13 features a large bracketed section with time signatures 5:4, 3:2, and 7:4, with dynamics *mp*, *ppp*, and *f*. Measure 14 concludes with dynamics *mf*, *ff*, *pp*, *f*, *p*, *f*, and *pp*. The score also includes performance instructions like "Ord. progressively Air Sound" and "subito subito subito".

Imitating echo sound

Stable Air sound

Whistle Tone

mf

ppp

p

pp

p < *mf* > *p*

This image shows a complex musical score for a wind instrument, likely a woodwind or brass. The score consists of several staves of music, each with unique performance instructions:

- Staff 1:** Labeled "Inspiration Sound progressively" and "Inhaling + Left to right tongue movements". It includes dynamic markings **p**, **mf**, and **f**.
- Staff 2:** Labeled "Air Sound". It includes dynamic markings **p**, **f**, **pp**, **ff**, and **pp**.
- Staff 3:** Labeled "Air Sound". It includes dynamic markings **p**, **pp**, and **ff**.
- Staff 4:** Labeled "Color trill + Key Clicks". It includes dynamic markings **p**, **pp**, **f**, **mf**, and **p**.
- Staff 5:** Labeled "Echo". It includes dynamic markings **p**, **mp**, **p**, and **pp**.

The score also features various performance techniques such as trills, key clicks, and echo effects. The overall complexity of the score is indicated by the label "(possible)" at the bottom.

E

$\text{♩}=46$

f Inhale **ffff**

ppp Whistle Tone

Hold your breath as long as possible

p Inhale **3:2**

mf

mf Exhale rrrr sound **f**

The image shows a single page from a musical score. It consists of five staves of music, each with a treble clef. The first staff contains a dynamic instruction **p** followed by **ff** and **ppp**. Above the second staff, there is a bracketed instruction: "Inhaling + Left to right tongue movements" with two vertical arrows pointing upwards. The third staff includes a dynamic **mf**, a dynamic **fff**, and a dynamic **pp**. Above the fourth staff, there is a bracketed instruction: "with key clicks" and "tr Double Trills". The fifth staff includes dynamics **mp**, **fff**, and **subito**. There are also performance instructions like "Ord. Esspr.", "Very Suddenly", and "3:2". The score is annotated with various markings such as "inhalation" and "exhalation" arrows, and "key clicks" indicated by small vertical dashes.

Double trills

Inhale jet whistle

subito *ff* *p* *ff* *p*

f *ff* *mp* *p* < *f* > *p*

12:8

$\downarrow = 50 - 45$

tr~~~~~

12.8 12.8 13.8

$p \longrightarrow f$

mf

ff

10.8

7:4 7:4 tr~~~~~ 7:4

$ff \longrightarrow f \longrightarrow mp \longrightarrow f \text{ subito} \longrightarrow p \longrightarrow f \text{ subito} \longrightarrow pp \longrightarrow ff$

11.8

9:8 10:8

Color Trills

Always play the same note B natural

$f \longrightarrow mp \longrightarrow mf$

mp

$fff \text{ subito subito}$

$p \longrightarrow ppp$

$pp \longrightarrow mp$

$pp \longrightarrow ppp$

$pp \longrightarrow mp \text{ subito}$

7:4

5:4 5:4 5:4

5:4 5:4 5:4

5:4 5:4 5:4

7:4

10:8

$p \longrightarrow ffp \longrightarrow ff mp \longrightarrow f \longrightarrow ff \longrightarrow fff$

$pp \longrightarrow fff \text{ subito} pp \longrightarrow fff \text{ subito} p \longrightarrow mf \longrightarrow pp \longrightarrow fff pp \longrightarrow fff p \longrightarrow ff$

3:2

3:2 3:2

$f \longrightarrow p \longrightarrow f \longrightarrow ff$

$f \longrightarrow f$

5:4

5:4

fff

Start walking towards G music stand

G

$\text{J}=40$

5

=

Espressivo

Ord. progressively → Air Sound

Air sound

=

sudden inspiration

progressively → Ord.

whistle tone

ins

Exhale

Start walking towards H music stand **H**

$\text{J}=40$

Whistle tone

=

Sudden Inspiration

Inhaling + Left to right tongue movements

Whistle Tone

=

Sudden Inspiration

Inspiration

Hold your breath as long as you can in total Silence

Listen inside your body. Try really hard and look for your heart beat or any "noise" that you can percieve inside your body. Then imitate rhythmically the sound of your heart or any inner noise inside your body, and translate into key click sounds.

Exhale with an AAAAHHH air sound

Inhaling + Left to right tongue movements

Whistle Tone

6

Softly inhale

$3:2$

mp

Exhale Air Sound Tremolo

Progressively

Air Sound

Softly inhale

p

mp

Softly exhale To

pp

Inhale as much air as you can. Start with your head down and gradually lift your head up

ppp

p

mf

fff

subito

Hold your breath as long as you can in total Silence

ppp

Listen inside your body. Try really hard and look for your heart beat or any "noise" that you can perceive inside your body and translate it into impulses to your keys. For example, imitate rhythmically the sound of your heart beat with key clicks in a percussive way. Do this as long as you can hold your breath.

||| Finished 11.03.2008
Cambridge, MA - USA